# SMR-CL.

Small Mobile Robot Control Language, SMR-CL is a simple interpreted language intended for control of mobile robots. The language supports sequences of basic robot actions with multiple stop criterion as well as standard mathematical expressions. The system has two kinds of variables system variables that reflects the state of the vehicle and user variables that are created the first time they are used in an assignment clause. The language is intended to be used in the tactical layer just over the control layer i.e. it is fast enough to shift between control strategies and react to state changes in real time. The hope is that it will be able to bridge the gab between the hard real-time demands of the control layer and the soft realtime demands of the planning (strategic) layer. The language may be used in two ways either as scripts run directly from text files or as a command language through a socket interface. Most commands are available in both modes but a few are only available in one of the modes.

### **Basic format.**

The language is line oriented i.e. it is interpreted line by line. The basic format is

command parameters [@v velocity] [@a acceleration] [: controlconditions]

where [] means optional.

command	is the desired command
parameters	is a number of parameters required by the command. The parameters can
	be numbers, variables or string litterals (characters within "")
velocity	desired vehicle velocity in m/s (variable or number)
acceleration	desired acceleration in $m/s^2$ (variable or number)
controlconditi	ons (expression)[ (expression)]*
	a list of ORed stopconditions, the interpreter will execute the next
	command if one or more of the conditions are true.
	The system variable \$ <i>condition</i> will hold the number of the first true condition (from left)

Examples:

#### fwd 2.0 @v0.5 @a0.05

move forward 2 m with acceleration 0.05 m/s<sup>2</sup> max velocity 0.5 m/s

#### drive @v0.5 :(\$drivendist > 4)| (\$cmdtime > 12)

drive at velocity 0.5 m/s until 4 m is driven or time used is 12 seconds

#### turn 90

turn 90 degress around center

## Motion control commands

The following motion control commands exist:

all commands will use current velocity and acceleration references as max values

fwd d turn b ["rad"] turnr r b ["rad"] drive [x y th] ["rad	move forward d meters turn b degrees (radians if "rad" )around center ( between the driven wheels) turn b degrees(radians if "rad") with turning radius r m ["] drive with current speed along the line defined by point (x,y) and direction th, if the "rad" parameter is given the angle is measured in radians else in degrees. The distance from the current position to a line through x,y perpendicular to th is given in \$targetdist. If x,y and th are omitted the current position and direction of the vehicle is used.
stop idle	stop vehicle and keep position and direction stop vehicle and keep speed at zero.
followline "type" followwall "side" di resetmotors ignoreobstacles targethere	follow line using the method described by type: bl left side of black line bm middle of black line br right side of black line wl, wm, wr as above with white line. st follow a wall to the side of the vehicle indicated by side: l left , r right dist distance to wall in meters resets the motor modules make the vehicle ignore obstacles in the next command Sets the targetpose for fwd and turn commands to current pose.
Examples	(comments are indicated with the % character)

fwd 1 turn 90 fwd 1

turn 90

The vehicle runs in a square with side length 1m and max velocity 0.3 m/s

# Flow control.

The following flow control statements are implemented:

n=n-1

if (n >0) "start"

The label, goto and if statements are only available in scripting mode.

label ''labelname'	,	
goto "labelname"	continues execution at the line with label "labelname"	
call "labelname"	continues execution at the line with label "labelname" and returns to the line after the call line when executing a <b>return</b> command	
return	return to the line after the latest <b>call</b> command.	
	" jump to "labelname" if expression is true (not zero)	
switch (exp) statements	these statements are executed if $exp < 0.5$	
case 1 statements case 2	these statements are executed if $0.5 < \exp < 1.5$	
statements	these statements are executed if $1.5 < \exp < 2.5$	
case n statements endswitch	these statements are executed if n-0.5< exp< n+0.5	
The switch statement must not be nested.		
%	the rest of the line after % is a comment	
example: % square program2 n=4 label ''start'' fwd 1 @v0.3 turn 90		

### **Expressions and Variables.**

Variables are automaticly created when used as left side of an assignment clause:

a=1.5

creates a variable with name a and assigns the value 1.5 to it. Array variable must be declared using the syntax:

### array "name" length

The cammand

array "myarray" 4

will create an array named myarray with four elements that are accessed with index 0 to 3

a[2]=3

will assign 3 to the third element of the array.

The language supports normal arithmetic expressions:

+- \* / > >= < <= == != | logical or & logical and () = assignment

### Functions.

sin(x) cos(x) tan(x) atan(x) atan2(y,x) ln(x) exp(x) sqrt(x) abs(x) normalizeanglerad(x) normalizes x to the range ]-pi;pi] normalizeangledeg(x) normalizes x to the range ]-180;180]

```
Examples:
x=1.0
y=3
a=2.5*sin(x)+sqrt(y)
array "ar1" 4
a[0]=0
a[3]=3
```

### Logging of Data.

The language supports simultaneus logging of up to 9 variables. Logging is started with the log command and the result is stored in the text file 'log' in the current directory when the run is stopped. The variables are sampled every 0.01 seconds and stored as a line for each sample time i.e. they may be loaded into e.g Matlab or Excel.

log "varname" ["varname"]\*

Example: log ''\$odox'' ''odoy'' ''\$odoth''

### Miscellaneous.

eval exp [; exp]\*print the results of the expressions on the screen in scriptmode and<br/>returns the values in socket mode.wait timemakes the program wait for time seconds

trans x0 y0 th0 x y th

Transforms coordinates between coordinate system A and B. (x0,y0,th0) is the origin and orientation of A measured in B-coordinates. (x,y,th) are A-coordinates of a pose and the resulting B-coordinates are stored in the system variables \$res0, \$res1 and \$res2. The transformation is given by:

\$ res0 \$ res1	) =	$ \left( \cos(th0) \\ \sin(th0) \right) $	$-\sin(th0)$ $\cos(th0)$	$\begin{pmatrix} x \\ y \end{pmatrix}$	+	$\begin{pmatrix} x0\\ y0 \end{pmatrix}$
\$ res2 = th + th0			. ,			

#### vision "command text"

sends the "command text" to the cameraserver if started. The server might return data in the default variables \$vis0 to \$vis9 If the command text is \$string the string generated by the latest stringcat command will be used

get "guidemark"	returns the data of a guidemark seen by the camera. The
	cameraserver must be started.

laser "command text"

sends the "command text" to the laserserver if started. The server might return data in the default variables \$10 to \$19If the command text is \$string the string generated by the latest stringcat command will be used.

#### stringcat parameters

parameter	concatenates the parameters to a string saved in \$string. If a is a string it is added unchanged if the parameter is a number or a variable it is converted to a string and added. The command is intended to be used with the "laser" or "vision" commands
example:	stringcat "send "9" apples" will generate the string "send 9 apples"

### Socket interface.

The socket interface is also lineorientated. The interface consists of the following special commands:

getevent [time-out]	fetches the next event in the event queue. If the queue is empty the command will return after 'time-out' seconds with the message 'eventtimeout'. If no time-out is given the command will return immediately.	
putevent "text "	generates an event with the text 'userevent text' where text is the text entered between the "'s	
flushcmds	flushes all commands from the command queue	
logoff	logs off and leaves the robot ready for a new logon	
exit	logs off and stop the robot controlprogram	
addwatch "name" type :( expression) puts a watch in the watch table. If expression becomes true an event 'watch name fired time' where name is the name given in		

event 'watch **name** fired **time**', where name is the name given in addwatch and time is the time where the expression became true.

When a command is sent to the socket the robot will respond with 'IDnn queued' where nn is a unique number. Execution of the command will generate a number of events that may be retrieved with the command 'getevent'. If the command is finished in one sample the event Idnn assignment will be generated. If the command takes more samples to execute the start of execution will be signalled with 'IDnn started' and end of execution with 'IDnn stopcond xx' where xx is the value of the stopcondition.

It is also possible to download a named smrcl-script which then can be invoked using the name. The following commands are used:

beginplan	name	name is the name wanted for the script
plan	smrcl line	downloads the script line by line
endplan		ends the script
deleteplan	name	deleted the script with the given name
runplan	name	starts execution of the script

The downloaded scripts can use all available smr-cl commands including flow control. In the current version up to 10 plans can be downloaded at the same time.

# System variables.

System variables.				
Odometry:				
\$odox	x-coordinate of vehicle position (m)			
\$odoy	ycoordinate of vehicle position (m)			
\$odoth	direction of vehicle (rad)			
\$odovelocity	velocity of vehicle (based on odometry measurements)			
\$ododist		distance driven since start of vehicle (m)		
\$drivendist				
<i>ф ант ( оп оп от о</i>				
IR-sensors:				
	re meas	sured from the sensor itself.		
\$irdistleft	ite meut	distance (m) measured by the left side sensor		
\$irdistfrontlef	Ϋ́	distance (m) measured by the front left sensor		
\$irdistfrontmi		distance (m) measured by the front middle sensor		
\$irdistfrontrig	,111	distance (m) measured by the front right sensor		
\$irdistright		distance (m) measured by the right side sensor		
\$irl		row concer value massured by the left side concer		
		raw sensor value measured by the left side sensor		
\$irfl		raw sensor value measured by the front left sensor		
\$irfm		raw sensor value measured by the front middle sensor		
\$irfr		raw sensor value measured by the front right sensor		
\$irr		raw sensor value measured by the right side sensor		
\$cmdtime		time spent in the current command (sec)		
	-	1		
\$batteryvoltage		batteryvoltage (v) lowpass filtered with a time constant of a second		
\$supplyvoltag	je	voltage of the external power supply (v) lowpass filtered with a		
ф. <b>:</b>		time constant of 0.1 second		
\$time		system time in seconds (Linux time of day)		
\$motionsstatus		status telling if the robot is stopped by an obstacle		
\$motorstatusr		motor status for the right motor		
\$motorstatusl		motor status for the left motor		
Linggangan				
Linesensor: \$line0 to \$line	7	calibrated linesensor values		
	simeraw	77 raw linesensor values		
\$linepos	1	position of found line		
\$blacklinefou	nd	true if a black line is detected ( used to find a line approched from		
		the side)		
\$crossingblackline		true if a black line is crossing the line the vehicle follows		
Guidemark:				
	_			
\$guidemarkok	ί.	contains the return code from a <b>get "guidemark"</b> command		
\$gmkx		x-coordinate of the guidemark		
\$gmky		y-coordinate of the guidemark		
\$gmkxz		z-coordinate of the guidemark		
\$gmkomega guidemark angle		guidemark angle		

\$gmkophi \$gmkkappa

guidemark angle guidemark angle

#### **Robot Control Program.**

The program implementing SMRCL is called MRC. It is started by logging on to the robot using ssh and starting the program from the terminalwindow.

MRC [options] [scriptfile]

The program has the following options:

- -c calibration. This will start a calibration menu where the linesensor, the irsensor and the odometry may be calibrated. The calibration results will be saved in files in the directory calib which must exist before calibration.
- -t n start the program as a socket server on port 31000+n. (n is an integer)
- -s n start the program with a simulated smr
- -v off runs the program in silent mode (no printing on the screen).